

Ancients Paladin – Complete Spell List

Spell Save DC (8 + Charisma + Proficiency) Spell Attack Bonus (Charisma + Proficiency)

Channel Divinity (Nature's Wrath / Turn the Faithless) Used

Maximum Spells Prepared (Level/2 + Charisma) Lay on Hands Pool / HP (Level x 5)

1st Slots Used

Speak with Animals®

Ensnaring Strike©

- Bless©
- Ceremony®
- Command
- Compelled Duel©
- Cure Wounds
- Detect Evil and Good©
- Detect Magic©
- Detect Poison and Disease©
- Divine Favor©
- Heroism©
- Protection from Evil and Good©
- Purify Food and Drink©
- Searing Smite©
- Shield of Faith©
- Thunderous Smite©
- Wrathful Smite©

2nd Slots Used

Misty Step

Moonbeam©

- Aid
- Branding Smite©
- Find Steed
- Lesser Restoration
- Locate Object©
- Magic Weapon©
- Protection from Poison
- Zone of Truth

3rd Slots Used

Plant Growth

Protection from Energy©

- Aura of Vitality©
- Blinding Smite©
- Create Food and Water
- Crusader's Mantle©
- Daylight
- Dispel Magic
- Elemental Weapon©
- Magic Circle
- Remove Curse
- Revivify

4th Slots Used

Stoneskin©

Ice Storm

- Aura of Life©
- Aura of Purity©
- Banishment©
- Death Ward
- Find Greater Steed
- Locate Creature©
- Staggering Smite©

5th Slots Used

Tree Stride©

Commune with Nature®

- Banishing Smite©
- Circle of Power©
- Destructive Wave
- Dispel Evil and Good©
- Geas
- Holy Weapon©
- Raise Dead